

'Slippery Soccer' Activity



Slippery Soccer is a fast-moving soccer game where students play, pause, make quick online safety decisions, then get straight back into the action. The aim is to show that online safety is a team sport. Like soccer, it takes communication, trust, inclusion, and knowing when to ask for help.

Before the Game: Hector's World Screening

Start with a short Hector's World clip. Episode 6, Kick it with Kindness, works well because it covers kindness, inclusion, asking before sharing, noticing when something is not okay, and getting help from a trusted adult.

After watching, ask:

- What did the characters do?
- What was the safe choice?
- What would you do?

Finish with: "Online safety is a team sport. Everyone has a role to play."

"The way we treat each other on the field is the way we should treat each other online. Good teammates include others, make safe choices, and help when something goes wrong."

Set up:

Create a small soccer field or court with cone goals and one ball. Teams should have 5-7 players. No goalkeepers are needed.

How to Play

Start with a normal game of soccer. Encourage passing, teamwork, and quick restarts.

Every 2-3 minutes, call "Slippery Situation!" Players freeze.

Read out a short online safety scenario, such as: "Someone is being left out of a group chat. What's the safe play?"

Teams have 30-60 seconds to talk and choose a response.

Prompt with: What's the safe play? What would Hector do? Who could help? Is this kind, safe, and fair?

A team member shares the answer. If the team makes a safe choice, they earn a bonus point or keep possession. If the answer is unsafe or unclear, the other team gets the ball. Restart straight away.

Keep the rhythm simple: play, freeze, decide, restart.

Keep scoring simple: a goal is 1 point, a safe decision is 2 points, great teamwork or inclusion is 1 point.



Slippery Situation Prompts

Use a mix of prompts across the game:

GENERAL ONLINE SAFETY

A message feels strange or suspicious. What's your next step?

Someone asks you to keep something a secret online. What do you do?

You get a friend request from someone you don't know. Accept or ignore?

Someone asks for your password. What do you say?

A link says you've won a prize. Do you click it?

BULLYING AND BEHAVIOUR

Someone is being left out of a group chat. What do you do?

A friend is being bullied online. How can you help?

Your friends are making fun of someone online. Do you join in?

Someone shares embarrassing content about another person. What do you do?

You're upset by something online. Who can you talk to?

SHARING AND CONSENT

You want to post a photo of a friend. What should you do first?

Someone shares your photo without asking. What can you do?

A friend says "don't share this" but others are sharing it. What do you do?

You filmed something funny. Can you post it straight away?

You're tagged in something you don't like. What are your options?

BALANCE

You've been online all night and feel tired. What should you change?

You skip sport or time with friends to stay online. Is that a good balance?

You're told to take a break from screens. Why might that help?

You choose gaming over sleep. What could happen?

How do you balance online time and real-life activities?

DECISION-MAKING

You feel unsure about something online. What should you do first?

You're about to post something. What should you think about?

You feel pressured to reply quickly. Do you have to?

You see something that doesn't feel right. What's the safe play?

HELP-SEEKING

Something online makes you uncomfortable. Who can help?

You made a mistake online. What should you do next?

A friend asks for help with something online. What can you do?

You don't know if something is safe. Who can you ask?