

Team up with your school community

Netsafety Week 2026 is about helping students understand that online safety is not something you do alone: it's a shared responsibility, where everyone plays a role in creating safer, more positive online spaces.

Roll out activities for your students and school community to bring the whole team together to play their part in online safety.

Key Messages

- Online safety is a team effort – everyone has a role to play.
- Small actions make a big difference.
- What we do online affects others and our wider community.
- Positive online behaviour helps create safer, more connected spaces.
- If something goes wrong, support your team and get help.

School
assembly

+

Class activity

+

Share with
parent
community

Online safety is a team sport -
what role do you play?

Player

Captain

Defender

Coach

Supporter

netsafety
week 2026

Whole-school community activities

Celebrate Netsafety Week as a community with these whole-school activities and community activations.

The Team Board

Create a large school display built around five online safety team roles. Each role has a name, one-line description, a scenario, and one practical online safety action.

Use the matching Team Role cards alongside the display so students can see, choose and revisit the roles. They can write an action they will take on a card for the wall. This becomes the anchor visual for the week.

[Download files](#)

Build your Coach staff

Encourage your school community to build their Coaching skills by sharing Digital Guardian Guide resources:

- [Learn about digital parenting](#)
- [Practise online safety conversation starters](#)
- [Sign up for a Netsafe webinar.](#)

[Digital Guardian Guide](#)

Digital Guardian Quiz Night

Builds from student homework task!

Build a relaxed, social whānau evening around Netsafe's ready-to-run Digital Guardian Quiz.

Designed for parents and caregivers, not students - a fun way to build confidence about children's online safety without it feeling like a lecture.

[Quiz resources](#)

Daily Notice Ideas - Team Moves

Use a different 'team move' each day to keep the theme visible all week:

Mon: Think before you click

Tues: Be a Defender – speak up for someone online today

Wed: Check your settings – is your profile private?

Thurs: Be a Supporter – send a kind message to someone

Fri: Reflect – what was your team role this week?

Team-based competition

Award house or class points for participation, kindness, and supporting others.

Display the scoreboard daily in notices.

Did you know? Netsafe provides free classroom resources and school leader support year-round!
Check it out: education.netsafe.org.nz

Primary activities

To celebrate Netsafety Week we're creating some new Hector's World activities and resources to engage and entertain primary school tamariki as they learn or re-cap on key online safety messages.

Join Hector and his fishy friends on their underwater adventures in this animated series of 7 short episodes.



Kick-off Assembly

Online safety is a team sport - what role do you play?

Discussion prompts: What does a good teammate do online?
How can you help someone who needs support online?

Screen an episode of Hector's World to open the assembly.

[Play Hector's World](#)

[Download Play Your Part bookmark template](#)

Slippery Soccer: Make the safe play

Pause gameplay at key moments to ask questions like what should you do if someone's being unkind online? Good decisions protect the whole team - reward good answers with a free kick or bonus point.

[How to play Slippery Soccer](#)

Cray Crayfish dance challenge

The moves that help our team stay safe online.

Students learn the dance moves and song words to take part in a school-wide assembly, an interclass dance challenge or sharing a video (consent required) with Netsafe to showcase during Netsafety Week 2026.

[Do the Cray Crayfish](#)

Intermediate and Secondary activities

Pick and choose from these activities to encourage your students to step up their role in online safety and play their part to strengthen the digital wellbeing of the school community.



Kick-off Assembly

You are part of the online safety team. Your actions affect others.

Discussion prompts: What does playing your part look like online this wee? How can you support others if something goes wrong?

Introduce Headspace Invaders platform and challenge students to complete activities during the week.

[Headspace Invaders](#)

Scenario Workshop - How Does The Team Respond?

In small groups: discuss real online situations, who is affected and how each team role can take action for online safety.

Scenarios:

- Group chat conflict: private messages are screenshots and shared
- A manipulated photo of a student is circulating online
- Fake school page: confessions about students begin spreading and people are piling on in the comments

[Download discussion questions](#)

Tuakana Teina - Supporting Your Team

Senior students complete 1+ Headspace Invaders module(s) and then share practical advice and a personal story about making a good online decision with junior students.

[Play game](#)

Shift the Vibe, Change the Game

As a class, individually, or in small groups, complete this online pick-your-path adventure. Students are challenged to take different roles in a cyberbullying scenario, and reflect on what actions they can take in real life.